

Appendix: Tips for Success

1. Go Kart Race - Top 8 point totals will proceed to final race...points...

- 1st - 20
- 2nd - 16
- 3rd - 12
- 4th - 10
- 5th - 8
- 6th - 6
- 7th - 4
- 8th - 2



- * Plan a driving strategy in advance
- * Notice which car drives fastest
- * Prepare to accelerate on straight-aways
- * Prepare to brake for tight corners

2. War Games – teamwork!

- * Move – Pick your time to move wisely. Also only move once you've scanned the field.
- * Walk the field – Learn all the angles and know places of cover.
- * Know your strengths – know what your gun is capable of. Know your limitations and you won't get into trouble as often.
- * Communicate – The more talking the better you will do. This helps you keep track of where opponents are on the field.
- * Aim before you fire – Use element of surprise to your benefit.



points for each game...

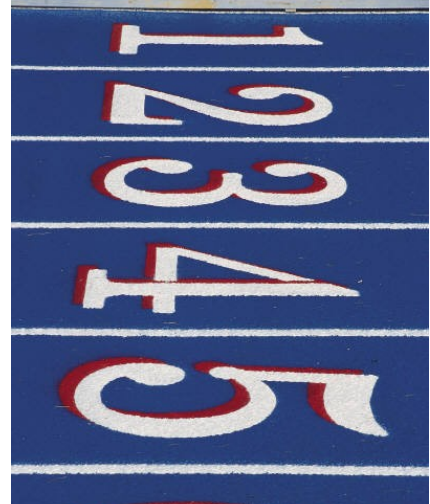
- 1st - 6
- 2nd - 4
- 3rd - 2

3. Gym Challenge

- * pace yourself, conserve energy to win most points
- * Take your time on the games that allow it
- * Notice the styles of each Gladiator
- * Do not worry about what you look like!

- 1 - Jousting
- 2 - Gauntlet
- 3 - Skill course ... points ...

- 1st - 3
- 2nd - 2
- 3rd - 1



4. Outdoor Survival Challenges – endurance!

- * Don't be afraid to push beyond your normal limits
- * These are skills you will use in the future
- * Inner bark can always be used as rope/cords!!

* Points are as follows...

- * Catch a live crab ----- 3 pts
Use bait, tie it to a rock or weight, and dangle it in shallow water. Pull it in gradually when it bites. You can also find them hiding in the sand.
- * Catch a minnowfish (less than 3 inches) ----- 3 pts
They're out along the shore in early morning and at night. If you can find an object to drag in the water, this will help to catch them in the shallows.
- * Catch a minnowfish (longer than 3 inches) ----- 5 pts
- * Make a shelter ----- 7 pts
You can use just about any natural material for this, but remember it must keep you warm and dry. Try moss, dead

branches, or low-lying trees.

- * Make a fire (with flint) ----- 5 pts
Get flint & knife. Prepare soft and dry kindling, prepare larger “feeder” branches, and place these in a good area for a fire. Scratch away from your body, and make spark on pile of kindling. May have to repeat quickly, and blow once it catches flame.
- * Complete orientation course ----- 10 pts
- * Climb Sharp Peak ----- 15 pts
Plan fastest and easiest route. Conserve water, and bring snack food in bag. Encourage one another along the way.
- * Create a water de-salination still ----- 7 pts
The object is to let the bright sun evaporate the salt water (or dirty water) in some type of bottle, pan, or tray. The heated water must be higher than the collector for the clean water. You may use one of these methods....or one of your own...
 - 1) Tin foil pan with glass jar collector placed inside the bigger tin pan. Place cling wrap over the whole tin pan, and make sure the wrap hangs lower right above the glass collector.
 - 2) Two plastic Coke bottles connected by some sort of tube/hose. Paint one bottle black to help heat it. Tape a tube tightly into the “hot” bottle and elevate it above the “cooler” bottle. Place the still in direct sunlight, and allow evaporation/condensation to occur.
- * Create a crude weapon ----- 5 pts
Throwing stick – sharpen on both ends
Spear – long sharp point
Squirrel noose – wrap 3 pieces of wire (with slip knot) around a big long stick. Leave some branches attached to disguise the wire. Use green or brown wire preferably. Lean the stick at 45

degree angle to a tree (one with nuts or other food at base). Allow squirrel to run up the stick and get startled when it feels the wire around its neck. It jumps off in fright and hangs itself.

Fish Fence - A "fish fence" is just what it sounds like. It's a fence that you make out of big and small sticks that will corral the fish for you in shallow water. The smaller twigs are woven back and forth between the posts, which holds it all together nicely. The denser the better, as long as water can flow through, and fish cannot! This is either used in a shallow stream or in an estuary or pond. Either create a small space where you can spear or grab them, or you place the fence across the stream diagonally to push fish into a small area near to shore. Once they're pushed in, then close the far fence section around them.

* Eat an earthworm ----- 5 pts

Wash it off first. They are ok to eat. It won't hurt you.